

Dr. YSR ARCHITECTURE AND FINE ARTS UNIVERSITY

(Established under Sub Section (2) of the Section (1) of the Jawaharlal Nehru Architecture and Fine Arts University (Amendment) Act, 2019 of A.P Legislature Act No.15 of 2020) KADAPA, YSR DIST., A.P.

Dr. YSR Architecture and Fine Arts University comprises thirteen versatile departments offering Undergraduate programs under two specialized constituent colleges, namely the School of Planning and Architecture (SPA) and the College of Fine Arts (CFA).

School of Planning and Architecture:

- 1. Architecture
- 2. Digital Technologies
- 3. Building Technologies
- 4. Town Planning
- 5. Interior Design
- 6. Game Design Technologies
- 7. Construction Technology and Management

College of Fine Arts:

- 1. Painting
- 2. Applied Arts
- 3. Sculpture
- 4. Animation
- 5. Photography
- 6. Art History

School of Planning and Architecture:



Architecture

Focuses on design in the government and private realm.

Outcome: To prepare a student to independently handle and present all aspects of an architectural design, from its evolution to the final solution in totality.

Planning:

Focused on planning in the public and private realms. The objectives are to protect the environment, improve public health and safety, and increase the wealth of choices available to each and every citizen.

Outcome: Students will be able to apply innovative planning techniques to enhance the quality of life, ensuring resilience and adaptability in the face of urban challenges.





Building Technologies

Focuses on MEP Services, Building Maintenance and Project Management Services.

Outcome: Develop a training, learning and development strategy to respond to the changing work environment.

Digital Techniques

It is a multi-disciplinary branch and concentrates on 4 Building Design, Product Design, 3D Modeling, Walkthroughs, Animation Design, GIS applications, and IT applications.

Outcome: The course equips students with the skills to apply digital technologies creatively and effectively in the design and planning.



Interior Design

Deals with habitat-related interiors, crafts, systems, products, and Furniture.

Outcome: Graduates will demonstrate the ability to develop innovative design solutions that are aesthetically pleasing, functional, and aligned with client needs.

Construction Technology and Management

Involve the use of advanced tools, software, and strategies to improve construction project efficiency, productivity, safety, and cost-effectiveness

Outcome: Students gain the technical expertise and project management skills to lead construction projects efficiently, incorporating sustainable practices and emerging technologies.





Game Design Technologies

Deals with critical thinking and problem-solving skills. Game design technologies encourage innovation and creativity to create unique and engaging experiences.

Outcome: Get expertise in technical and creative skills to design and develop innovative, and immersive gaming experiences. They will be proficient in game development tools, programming, and design principles, capable of integrating narrative, visual, and interactive elements to create games for diverse platforms.

College of Fine Arts:



Applied Arts

Applied art is an area in which design and decoration come together to create objects and ideas that are useful. Specific areas include graphic design, automotive design, advertising, and ceramics

Outcome: Students will be equipped to effectively communicate ideas and messages through visual art, meeting professional standards in advertising, branding, and graphic design while contributing to cultural and social dialogues.

Animation

The Department of Animation focuses on Multimedia, Animation, and Graphic Design.

Outcome: Graduates will possess the technical proficiency, creative vision, and storytelling ability to produce high-quality, innovative animations across various media platforms.





Photography

The Department of Photography focuses on Cinema Photography, video and audio editing, etc.

Outcome: Graduates will master technical and creative photography skills, producing compelling visual narratives across various genres.

Painting

The Department of Painting focuses on Canvas Painting, Creative Arts in public and private

Outcome: Students develop a strong command of painting techniques and artistic expression, creating visually impactful works. They will be able to experiment with various mediums and styles, contributing to contemporary art with originality.



Sculpture

The Department of Sculpture focuses on Model making, statues, etc.

Outcome: Graduates will demonstrate proficiency in diverse sculptural techniques and materials, creating innovative and expressive three-dimensional artworks.

Art History

It focuses on fostering critical understanding of visual culture through the study, research, and preservation of art across historical and global contexts.

Outcome: Ability to critically analyze artworks, understand their historical and cultural significance, and apply their knowledge in academic, curatorial, or cultural heritage careers.



Unitary, Inter-disciplinary, Multi-disciplinary courses:

Our university offers a comprehensive range of courses designed to cater to various

academic and professional interests. Each of these course structures provides students with unique opportunities to tailor their education according to their interests, career goals, and the evolving demands of the professional world.

Unitary	Architecture
	 Photography
	Town Planning
Inter-disciplinary	Interior Design
	Applied Art
	Animation
	Art History
	Painting
	Game Design Technologies
	Sculpture
Multi-disciplinary	Digital Technologies
	Construction Technology and Management
	Building Technologies